

Pangea Software Celebrates 25th Anniversary

Austin, Texas - December 3, 2012 – Pangea Software, the oldest continually operating Apple game developer in the world, turns 25 years old this month! Founded in December of 1987, Pangea Software has been creating games for almost every Apple platform from the Apple IIgs to the Mac to iOS. To celebrate the occasion, Pangea has released a video chronicling the quarter-century history of the company. The half-hour long video is on YouTube at http://www.youtube.com/watch?v=Wk_G7Qvj1Sk, and it contains many interesting and funny anecdotes about Pangea and their relationship with Apple.

“What a wild ride it has been,” says Brian Greenstone, Founder and CEO of Pangea Software, “So much has happened over the last twenty-five years, and it has been an honor to have worked so closely with our good friends at Apple. I’ve had the opportunity to work with some of the best artists and musicians in the business, and I could not have hoped for a better career than this – I get paid to make games all day! I’m really looking forward to what will come from Pangea over the next 25 years.”

Pangea Software was founded on December 17th, 1987, and the company made a name for itself with “Xenocide” which was one of the top games for the Apple IIgs. After several years of producing games for the IIgs, Pangea moved to the Mac platform in the early 90’s when they created one of their best games ever, Power Pete. For over a decade virtually every consumer Mac that shipped had at least one Pangea game bundled on it. Power Pete, Weekend Warrior, Nanosaur, Bugdom, Cro-Mag Rally, Otto Matic, and Nanosaur 2 were included on the Mac Performas and later the iMacs.

In 2008 Apple opened the iPhone SDK to developers, and a few month later Pangea was one of the companies invited to present their games at the WWDC keynote. Their physics based puzzle game Enigmo became the very first iOS game to win an Apple Design Award, and they were the first developer to simultaneously have 5 apps in the Top 10 Paid Apps list. Pangea continues to develop great games for iOS, and earlier in 2012 their hit multiplayer flying battle game Air Wings once again made it into the Top 10 list.

“I just wanted to give special thanks to all of our fans,” says Greenstone, “It’s our fans that have kept us going all these years, and we love hearing from all of you. Your suggestions are what guide our development, so everything we do, we do for you.”

Pangea plans on releasing their next multiplayer game in early 2013. For more information about Pangea Software, visit their web site at www.pangeasoft.net.

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